

Rochester Gamers Community Goals for 1H 2009

These goals, approved by the Board of Directors, are intended to stimulate thought and activity that will help the RGC in executing its mission in the first half of this year (January through June 2009).

1. Increase total membership (General and Voting) by 12 members (about 10%).
2. Increase Voting membership by 5 members (about 25%).
3. Sponsor 1Q game days and the 2Q game day/picnic with a target of at least 60 attendees each.
4. Encourage at least five (5) other one-time or on-going, regular gaming events (e.g. family game day, Chateau Theater game night, IBM lunchtime gaming, miniatures game day, Senior Center gaming, etc.) with no minimum attendance target.
5. Support the Gamers Reunion, including participating in at least five (5) game events at local or regional stores to promote the convention, distribution of flyers at conventions, and other activities.
6. Encourage at least ten (10) games at local, regional or national non-RGC conventions or other events in part to promote the RGC and Gamers Reunion.
7. Publish the next issue of The Labyrinth.
8. Collect and donate at least \$100 in cash or goods to local or national charities.
9. Generate a minimum of \$200 for the RGC through donations, flea market, auction, food/drink sales, or other means.